

INSTRUCTIONS FOR MARKERS – SLBC

On the day - What to bring.	Wear club uniform. Hat and Water bottle.
Before the game starts.	Collect score cards. Know the relevant C.O.P. ie. Dead ends. Shots to win Rink information.
Meeting the Players.	Introduce yourself. Toss for who has the mat. Who will do Measuring. Hand signals when answering questions. Marking touchers. Carrying the mat? Know if the players have a coach with them.
Equipment you need.	Spray chalk (preferable) or marker. Coin to toss. Pen and score card. Measure.
Trial ends.	You can indicate distances from Jack. Wish players well and shake hands. Prepare the score board.
During the game	
Mat and Jack.	Ensure the mat is on the center line. Place Jack – Move Jack with your hands – not your feet. Check the distance / Call umpire if its under 21m
Where to stand. • Be consistent every end. • Be mindful of your shadow.	Stand 2m behind the Jack and 1m to the side . Here you have a good view of the head. Don't block the bowlers' view of the rink markers. Stand still , watch the head , Watch to see if the bowler on the mat has a question.
Answering Questions. • Bowlers need Accurate info. • Do not offer suggestions or extra info.	Only the bowler in possession can ask a question. If you haven't heard the question, ask player to repeat or rephrase the question. Anticipate possible questions. Only answer the question asked – Be brief / accurate If unsure of shot bowl, indicate a measure.
Touchers Dead bowls Jack in the ditch	Mark all touchers immediately. Remove dead bowls – do not stop a bowl before it is in the ditch. For bowls on the rink boundary – Refer to players. Place the Jack marker above a Jack in the ditch.
Scoring	No bowls to be moved until both players are at head.

Step away from head to allow players to decide on score.	Both players must agree on number of shot bowls. Fill in score after shots are declared. Confirm scores each end – Scoreboard every 2 nd end
Protect the head	STOP all bowls that are going to impact on head. / Return Do Not lift bowls to let another bowl through.
End of game	Transfer scores to front of score card. Add time game has finished. Players sign the card – immediately. Congratulate players. Give score card to controlling body person.
Hand signals	Discuss – Jack high; No shots; Measure
Players moving to head	Discuss what is allowed.

Notes.